



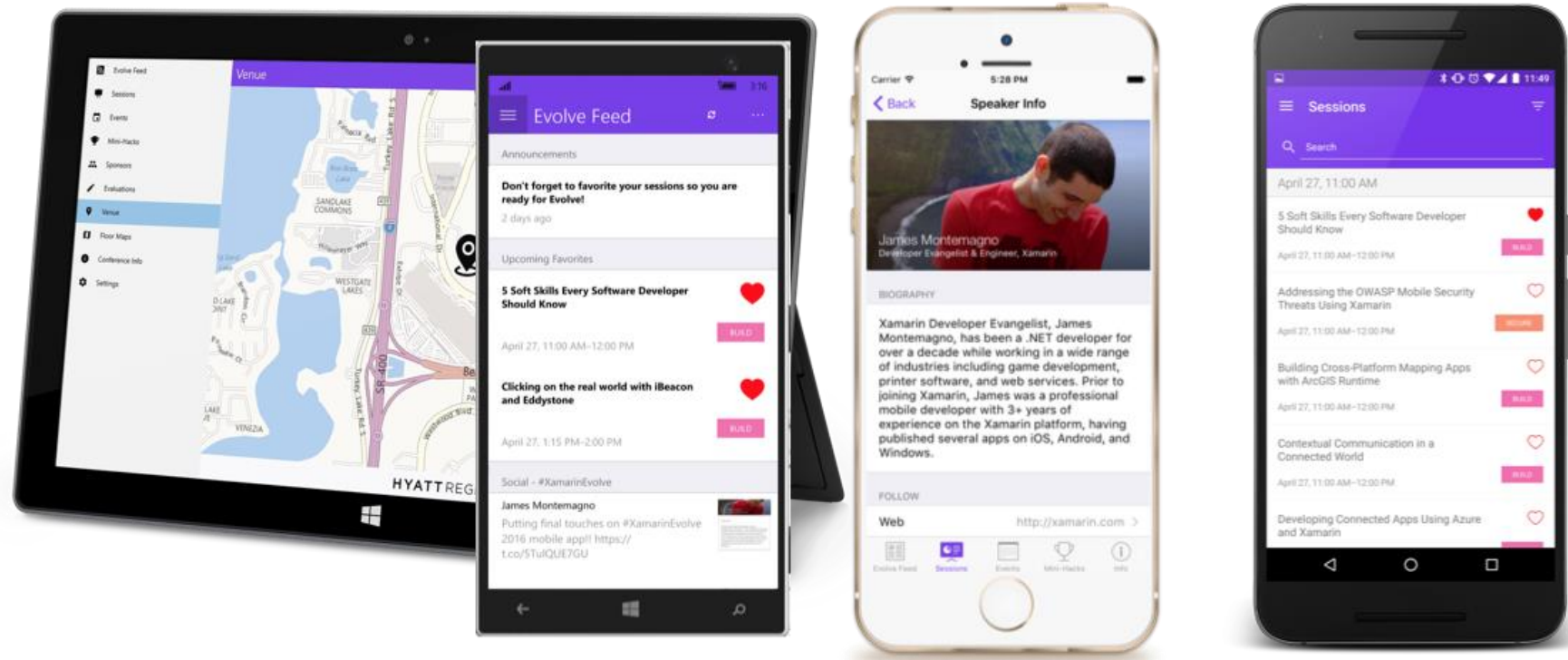
Dev Days

#XamarinDevDays

Cross-Platform Native User Interfaces with Xamarin.Forms

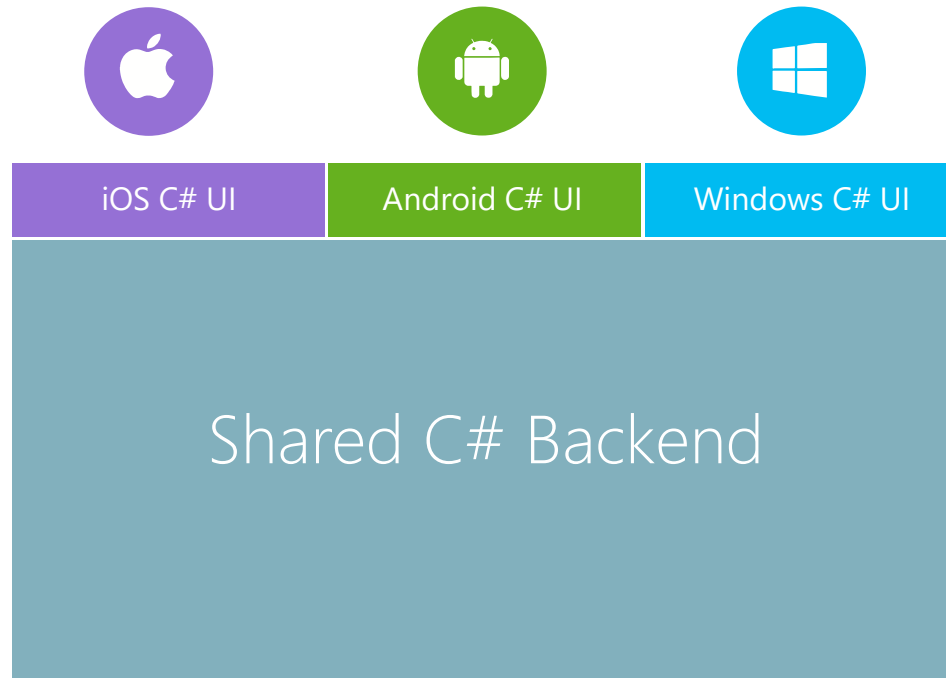
Presenter Name
Presenter Twitter
Presenter Title

Meet Xamarin.Forms

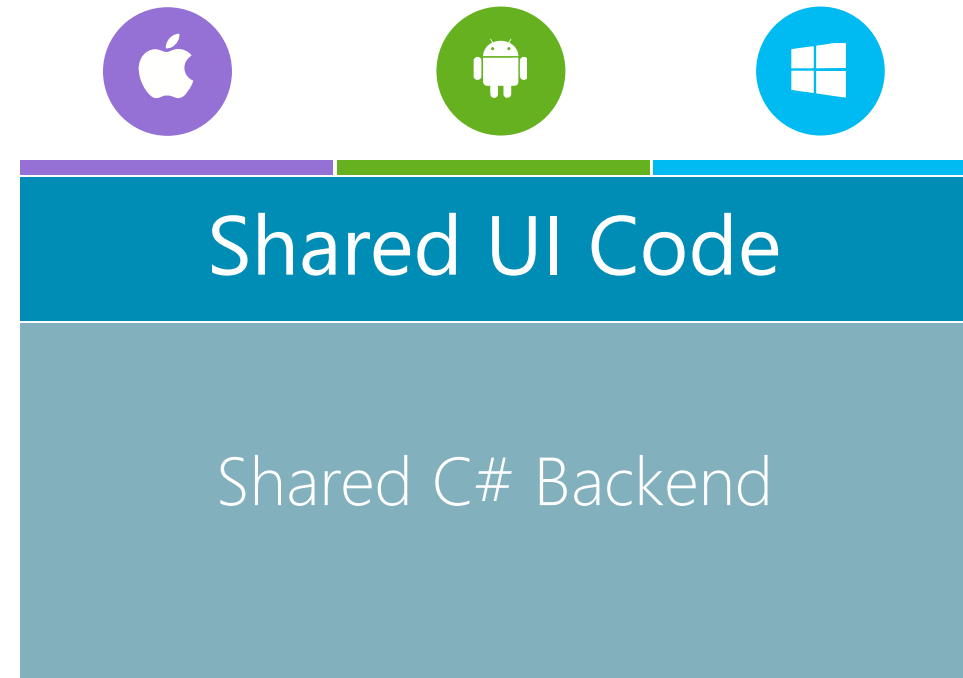


Build native UIs for iOS, Android, and Windows from a single, shared C# codebase.

Xamarin + Xamarin.Forms



Traditional Xamarin Approach



With Xamarin.Forms:
More code-sharing, all native

What's included

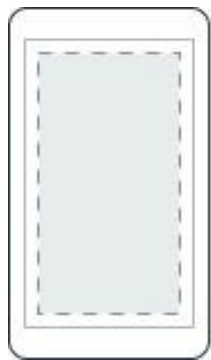


Shared UI Code

Shared C# Backend

- ✓ 40+ Pages, layouts, and controls
(Build from code behind or XAML)
- ✓ Two-way data binding
- ✓ Navigation
- ✓ Animation API
- ✓ Dependency Service
- ✓ Messaging Center

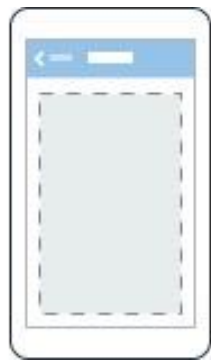
Pages



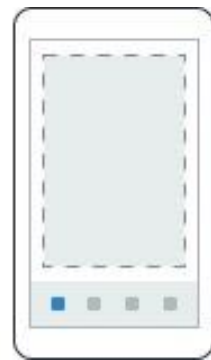
Content



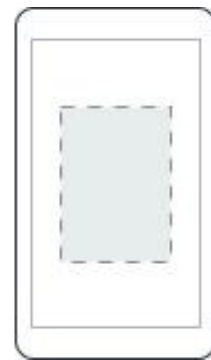
MasterDetail



Navigation

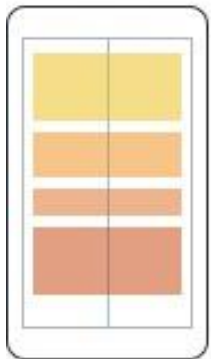


Tabbed

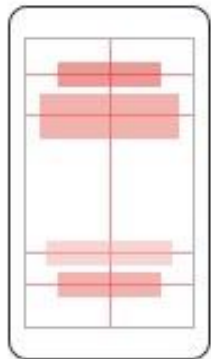


Carousel

Layouts



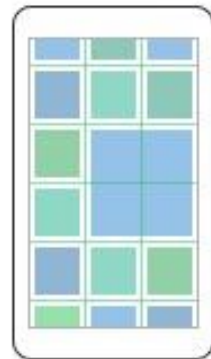
Stack



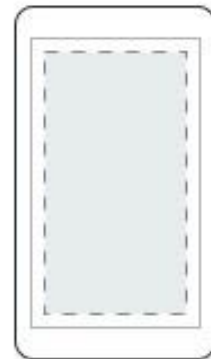
Absolute



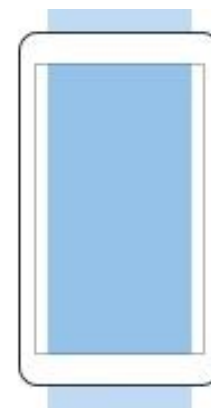
Relative



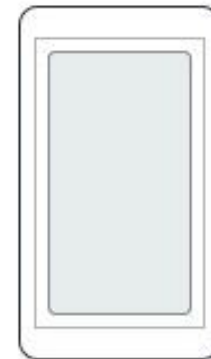
Grid



ContentView



ScrollView



Frame

Controls

ActivityIndicator

BoxView

Button

DatePicker

Editor

Entry

Image

Label

ListView

Map

OpenGLView

Picker

ProgressBar

SearchBar

Slider

Stepper

TableView

TimePicker

WebView

EntryCell

ImageCell

SwitchCell

TextCell

ViewCell

Xamarin.Forms Ecosystem



Windows	Xamarin.Forms
StackPanel	StackLayout
TextBox	Entry
ListBox	ListView
CheckBox	Switch
ProgressBar	ActivityIndicator
Grid	Grid
Label	Label
Button	Button
Image	Image
Date/TimePicker	Date/TimePicker

Control Comparison

Windows	Xamarin.Forms
DataContext	BindingContext
{Binding Property}	{Binding Property}
ItemsSource	ItemsSource
ItemTemplate	ItemTemplate
DataTemplate	DataTemplate

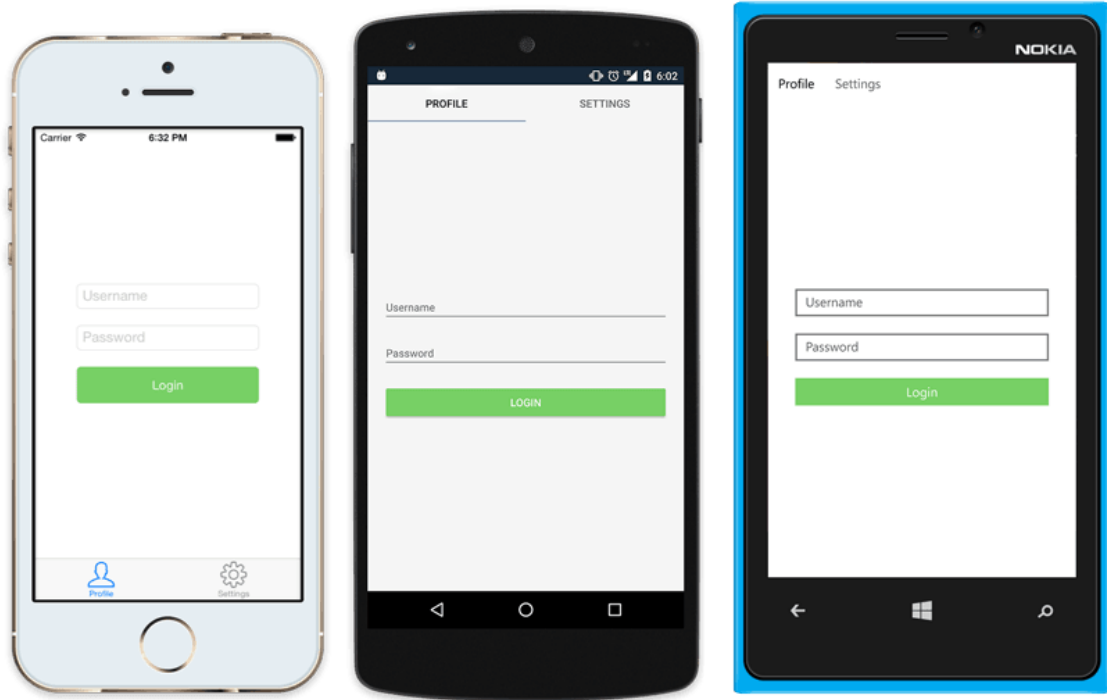
Binding Comparison

```
<Label Text="{Binding Color.R,  
          Converter={StaticResource intConverter},  
          ConverterParameter=255,  
          StringFormat='R={0:X2}'}" />
```

```
<ContentPage.Padding>
  <OnPlatform x:TypeArguments="Thickness">
    <OnPlatform.iOS>
      0, 20, 0, 0
    </OnPlatform.iOS>
    <OnPlatform.Android>
      0, 0, 0, 0
    </OnPlatform.Android>
    <OnPlatform.WinPhone>
      0, 0, 0, 0
    </OnPlatform.WinPhone>
  </OnPlatform>
</ContentPage.Padding>
```

Platform Customization

Native UI from shared code



```
<?xml version="1.0" encoding="UTF-8"?>
<TabPage xmlns="http://xamarin.com/schemas/2014/forms"
          xmlns:x="http://schemas.microsoft.com/winfx/2009/xaml"
          x:Class="MyApp.MainPage">
  <TabPage.Children>
    <ContentPage Title="Profile" Icon="Profile.png">
      <StackLayout Spacing="20" Padding="20"
                  VerticalOptions="Center">
        <Entry Placeholder="Username"
              Text="{Binding Username}"/>
        <Entry Placeholder="Password"
              Text="{Binding Password}"
              IsPassword="true"/>
        <Button Text="Login" TextColor="White"
              BackgroundColor="#77D065"
              Command="{Binding LoginCommand}"/>
      </StackLayout>
    </ContentPage>
    <ContentPage Title="Settings" Icon="Settings.png">
      <!-- Settings -->
    </ContentPage>
  </TabPage.Children>
</TabPage>
```

Xamarin.Forms

Demo

What's new?

Xamarin.Forms 2.0!

Xamarin.Forms
is Open Source!

open.xamarin.com

Performance
Performance
Performance

ListView CachingStrategy

```
public enum ListViewCachingStrategy
{
    RetainElement = 0,
    RecycleElement,
}
```

- ✓ Improves scrolling performance
- ✓ Old behavior is currently the default (but likely to change)

XAML Compilation

XAML

XAMLC



Compile-time

Parsed & turned
into IL

Parsed and inflated

Runtime

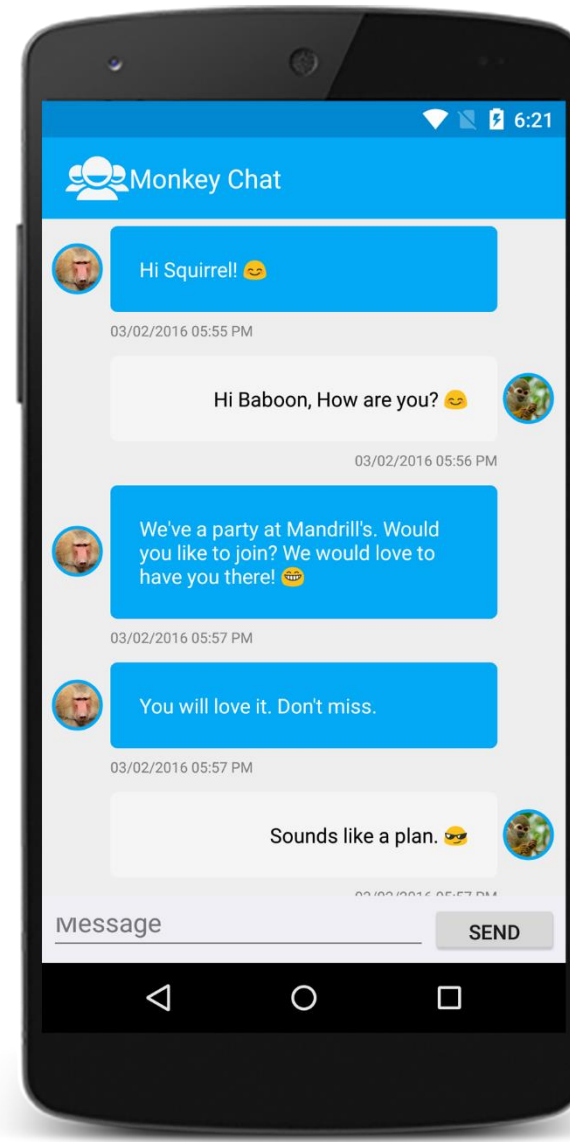


Benefits

- ✓ Faster Loading
- ✓ Smaller App Size
- ✓ See XAML errors at build time

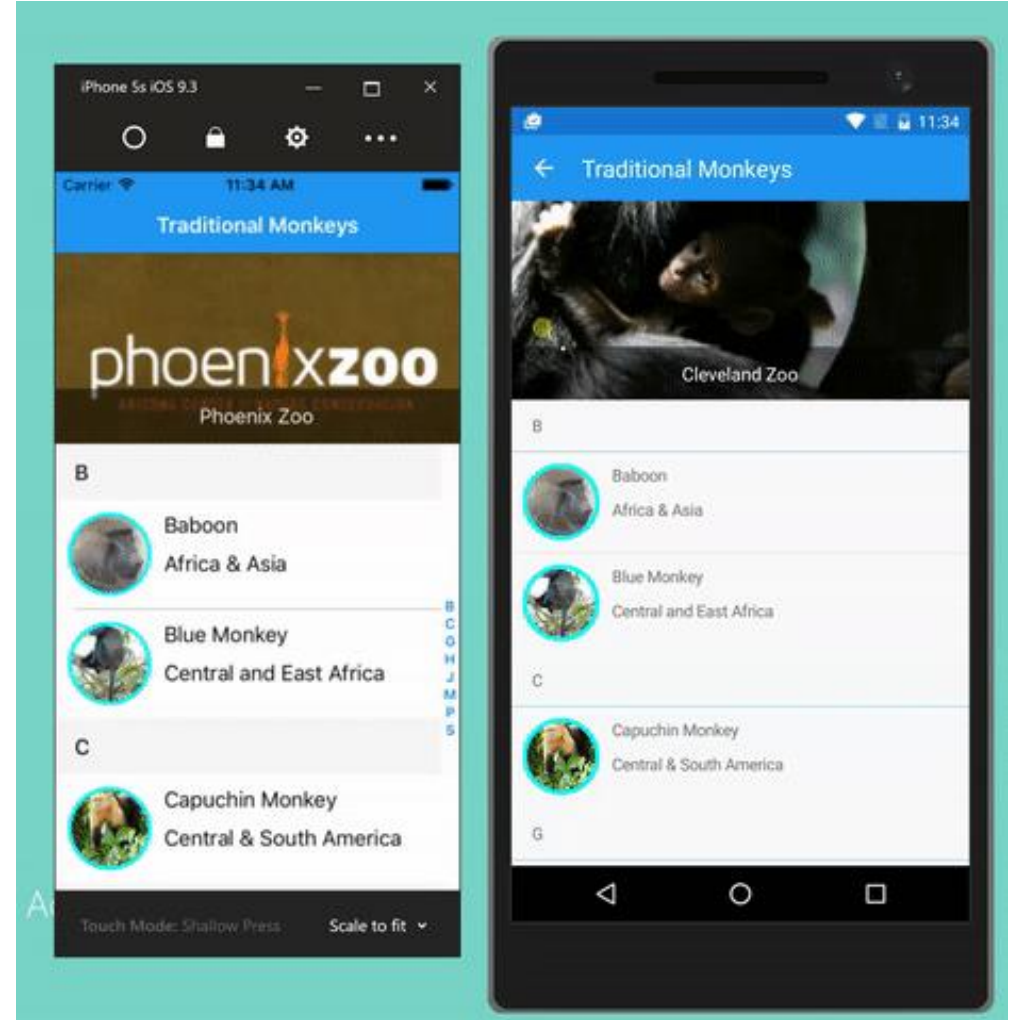
Design & Controls

Data Templates



CarouselView

- Embeddable Carousel
- ItemTemplate & DataTemplates
- Highly customizable & Virtualized



Effects I

- ✓ Custom renderer "lite"
- ✓ Change properties on the native control
- ✓ Optional
- ✓ "stringly-typed"

- X** *No methods or events*
- X** *No replacing the control*

Effects II

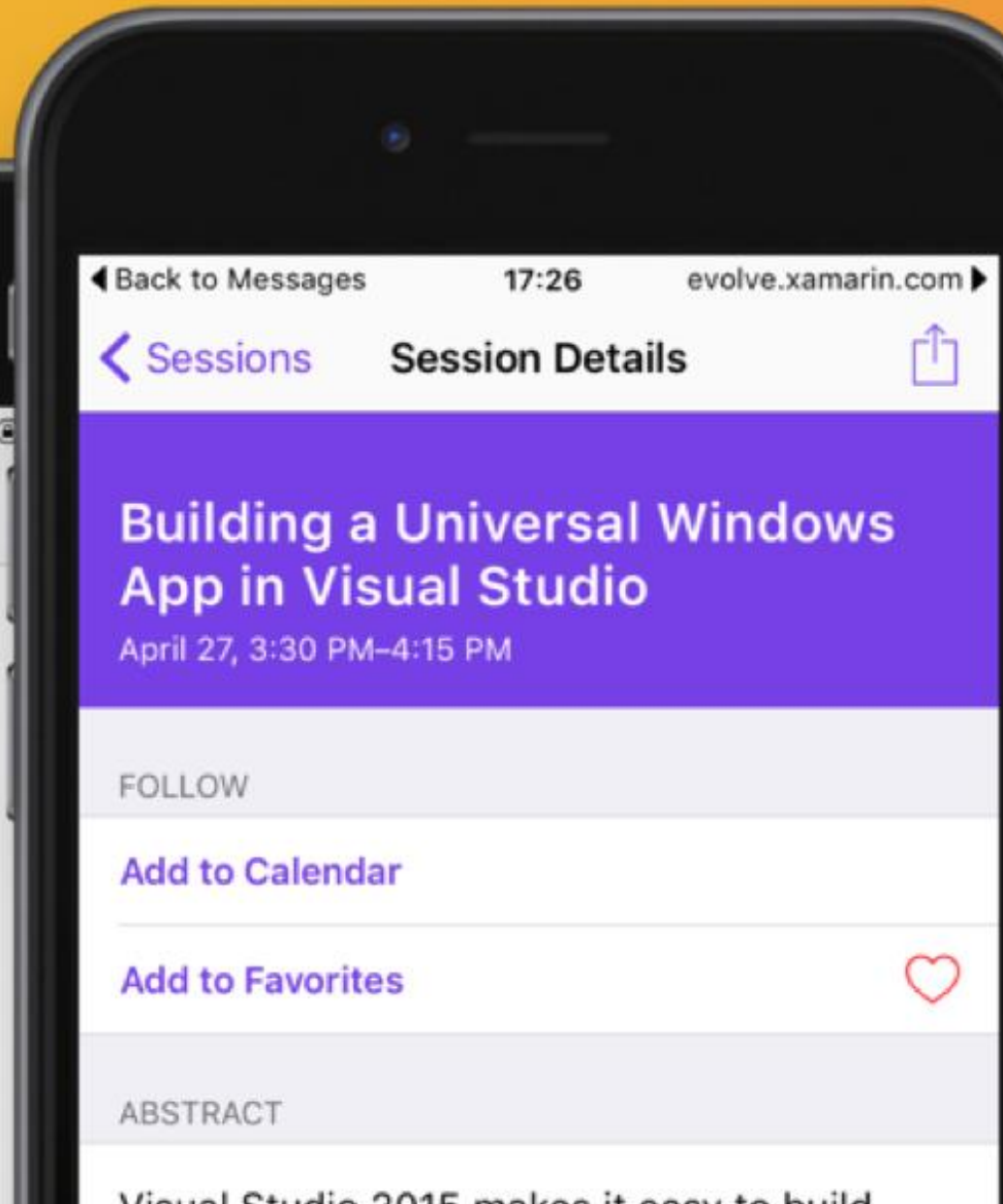
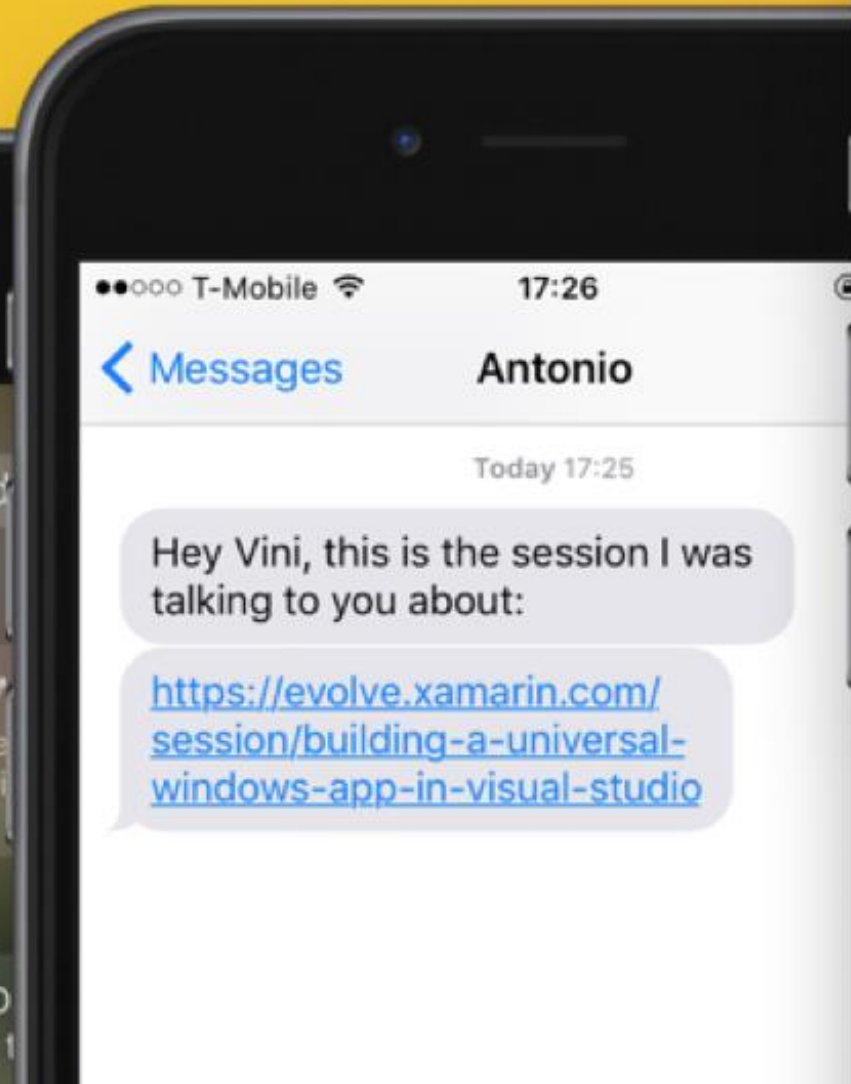
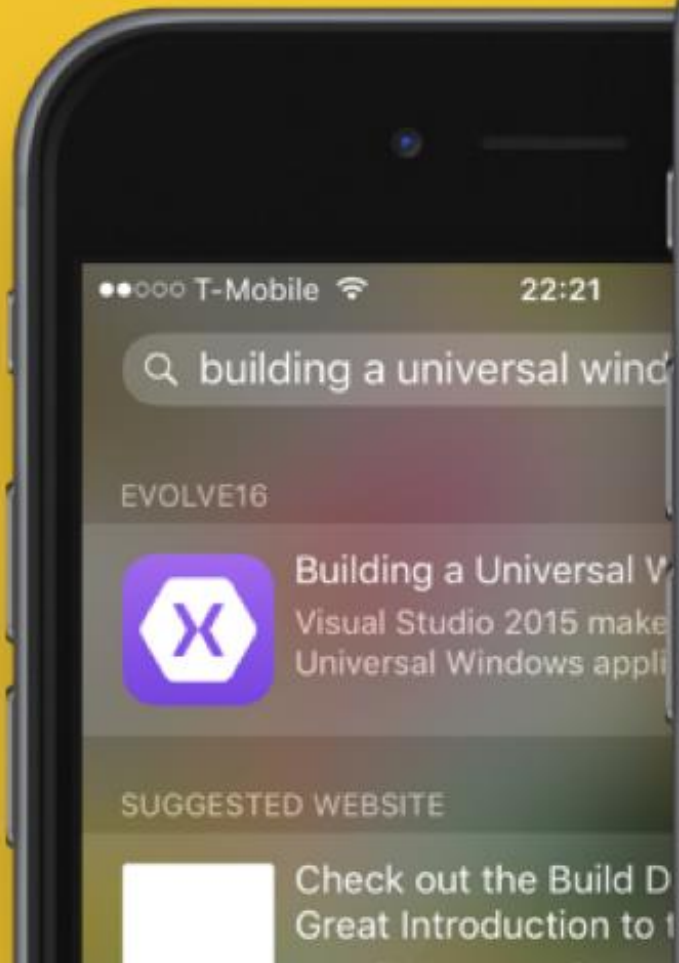
```
entry.Effects.Add (Effect.Resolve("Xamarin.BorderEffect"));
```

```
// located inside iOS specific codebase
public class BorderEffect : PlatformEffect
{
    protected override void OnAttached ()
    {
        Control.Layer.BorderColor = UIColor.Purple.CGColor;
        Control.Layer.BorderWidth = 2;
    }

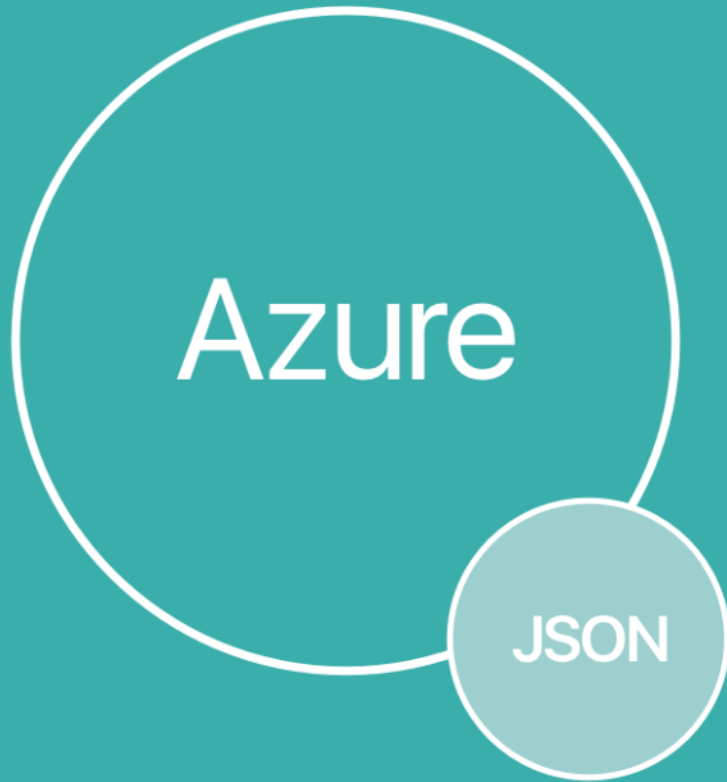
    protected override void OnDetached ()
    {
        Control.Layer.BorderWidth = 0;
    }
}
```


So much more

URL Navigation



DataPages



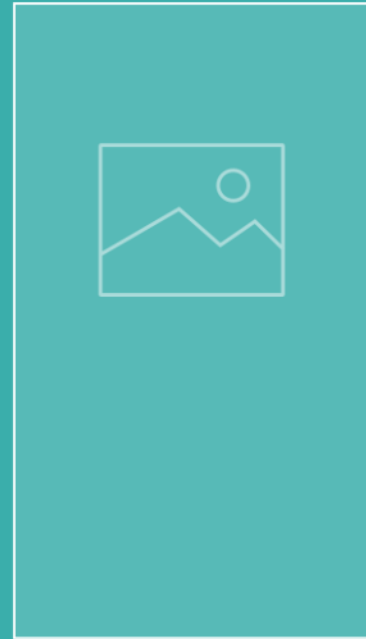
+



Contacts



Events



Photo

<https://developer.xamarin.com/guides/xamarin-forms/datapages/>

Themes

iOS



Nat Friedman
Xamarin

25

Breakfast
TUE 7:30 AM



Location

Franklin Salon

Topic

Xamarin.Forms

Location

Franklin Salon

Topic

Digital landscape



Jessica Steger

Xamarin

Xamarin Developer Evangelist, James Montemagno, has been a .NET developer for over a decade while working in a wide range of industries.



Xamarin.iOS

Native mobile apps for iOS, watchOS & tvOS

Android



Keith Ballinger
Xamarin



24

Training Keynote
8:00 PM



James Montemagno

Xamarin

Xamarin Developer Evangelist, James Montemagno, has been a .NET developer for over a decade while working in a wide range of industries.

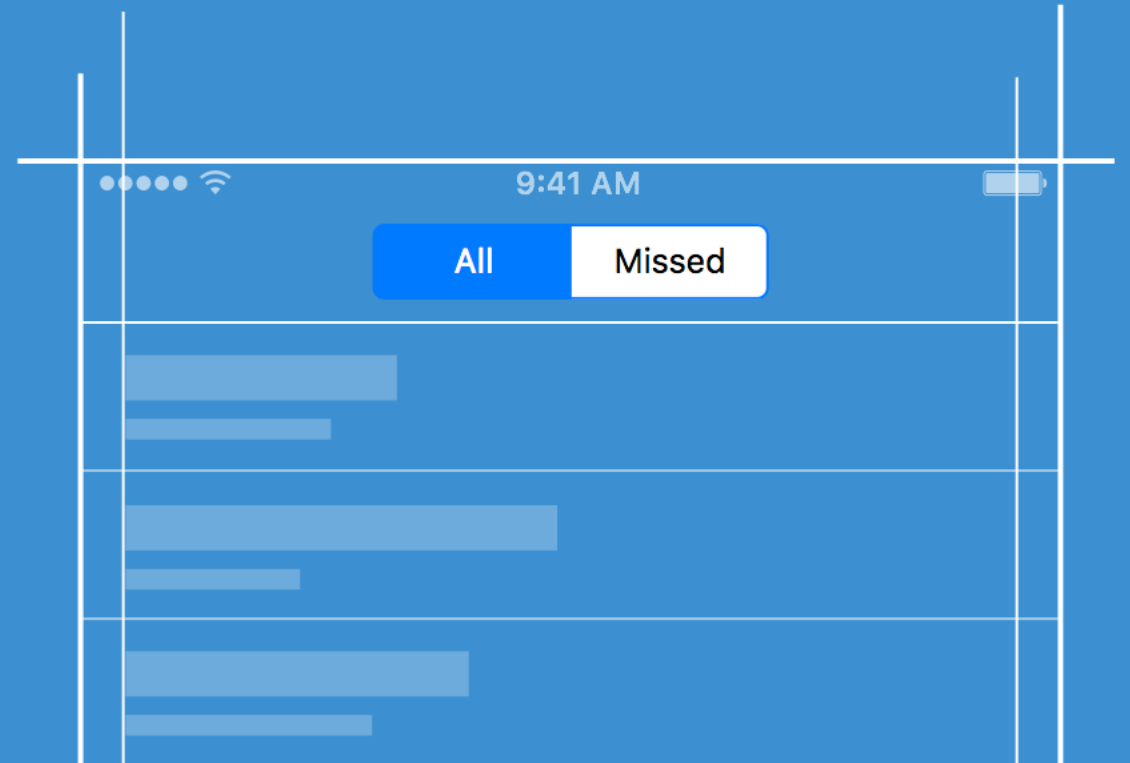
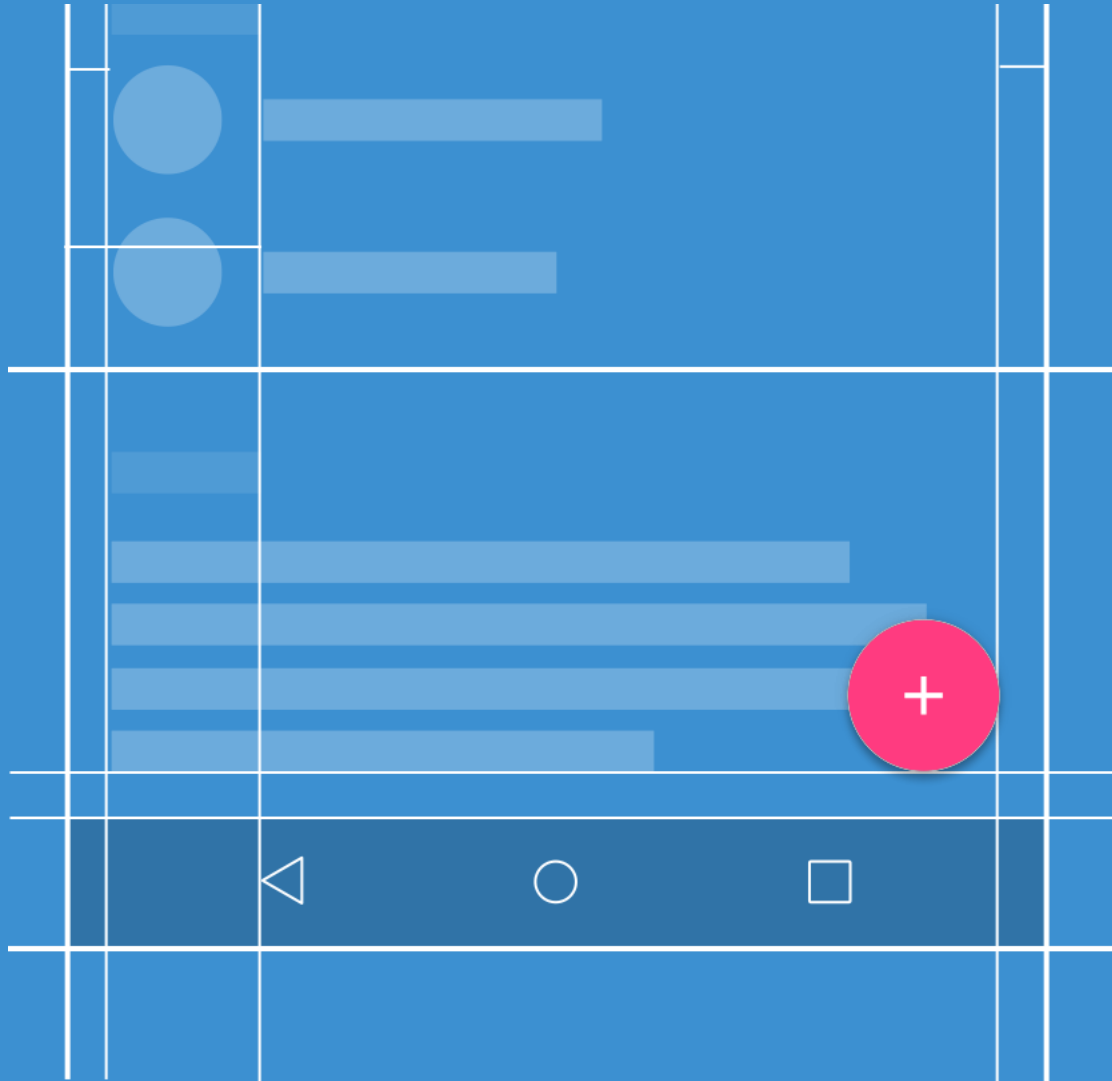


Xamarin Test Cloud

Mobile app testing made easy.

<https://developer.xamarin.com/guides/xamarin-forms/themes/>

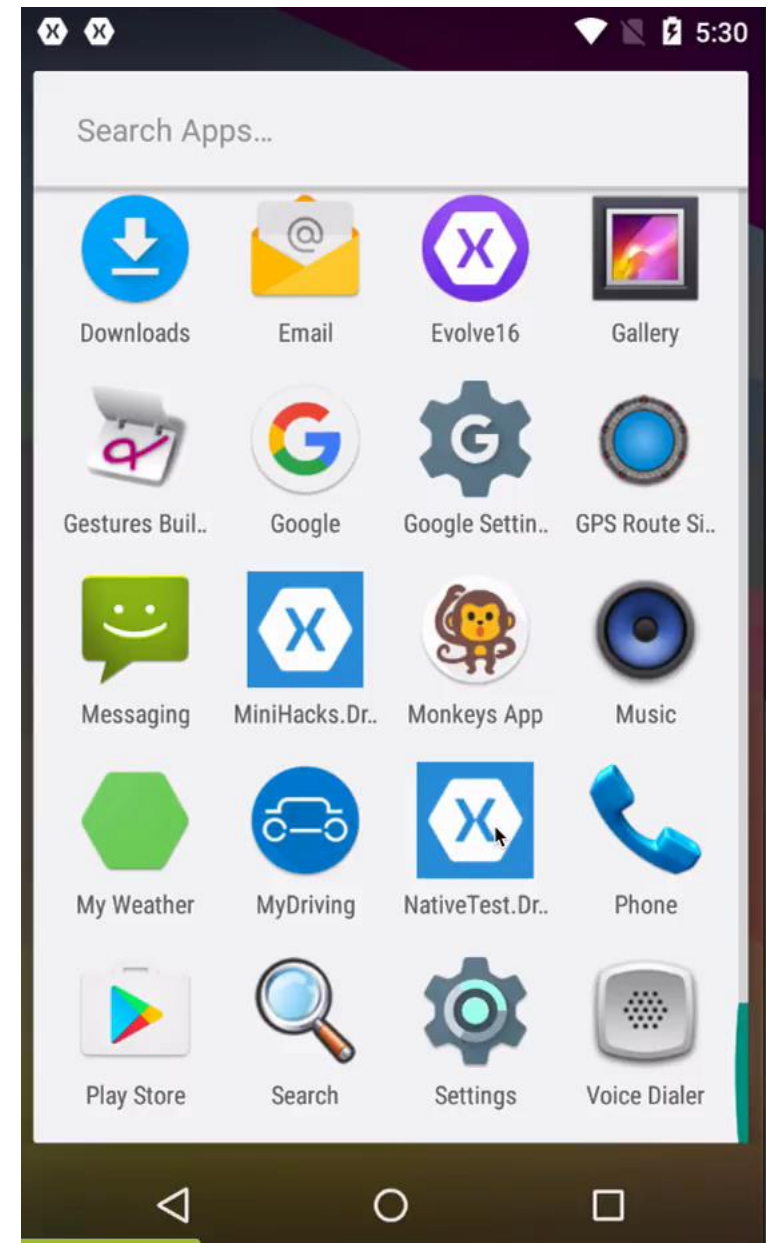
Native Embedding



Native Embedding

```
var stack = new StackLayout
{
    Padding = 50,
    HorizontalOptions = LayoutOptions.Center,
};

#if __ANDROID__
var fab = new CheckableFab(Forms.Context);
fab.SetImageResource(Droid.Resource.Drawable.ic_fancy_fab_icon);
fab.Click += async (sender, e) =>
{
    await MainPage.DisplayAlert("Native FAB Clicked",
                                "Whoa!!!!!!", "OK");
};
stack.Children.Add(fab);
#endif
```



20 Minute Break

Presenter First Name

Presenter Last Name

Presenter Title

Presenter e-mail

blogs

Twitter